

IN THE CLAIMS

1. (Currently Amended) A method of designing a semiconductor integrated circuit, comprising the steps of:
 - dividing a chip of a semiconductor integrated circuit into a number of areas and providing a plurality of clock pins for each of the areas;
 - performing distribution of a clock signal from a clock source pin to each of the areas in a transmission form that is of high-speed and resistant to noise ~~or the like~~; and
 - performing adjustment of a clock timing for each flip-flop in the semiconductor integrated circuit such that flip-flop-to-flip-flop data transmission can be performed in a target machine cycle,
 - wherein a plurality of methods having different adjustable ranges are used as methods of adjusting timing of the clock signal inputting to said flip-flop, and the flip-flops are grouped for each clock timing required by each flip-flop in said area, and said grouped flip-flops are adjusted in clock timing in accordance with requirement of each flip-flop and connected to separate clock pins.

2. (Original) The method of designing a semiconductor integrated circuit according to claim 1, wherein in using a

method of adjusting clock timing by extending wiring length, a limit is provided for the wiring length.

3. (Original) The method of designing a semiconductor integrated circuit according to claim 2, wherein said method is combined with another different method of adjusting timing.

4. (Currently Amended) The method of designing a semiconductor integrated circuit according to claim 1, wherein said method provides ~~said obtained~~ clock timing of each flip-flop, and extracts a closed loop consisting of a plurality of signal propagation paths according to maximum delay time, minimum delay time and the target machine cycle required for data transmission along each flip-flop-to-flip-flop signal propagation path, and with respect to each flip-flop in said closed loop, selects a clock timing of each flip-flop from among clock timing that said each flip-flop can adopt such that data transmission can be performed in said target machine cycle and a cycle number required for data transmission along said closed loop.

5. (Currently Amended) The method of designing a semiconductor integrated circuit according to claim 4, wherein

said method extracts and displays a signal propagation path or a closed loop along which flip-flop-to-flip-flop data transmission is ~~can~~ not be performed in said target machine cycle by the adjusting of said clock timing.

6. (Currently Amended) The method of designing a semiconductor integrated circuit according to claim 4, wherein said method extracts a signal propagation path or a closed loop along which flip-flop-to-flip-flop data transmission is ~~can~~ not be performed in said target machine cycle by the adjusting of said clock timing, and ~~with respect to the signal propagation path or the closed loop, performs modification of the delay time of flip flop to flip flop signal propagation when a maximum delay time required for data transmission along the signal propagation path or the closed loop thus extracted is larger than a product of said target machine cycle and said cycle number required for data transmission along said closed loop, performs modification as so to shorten the maximum delay time required for data transmission along the signal propagation path or the closed loop thus extracted, while when a minimum delay time required for data transmission along the signal propagation path or the closed loop thus extracted is smaller than a product of said target machine cycle and a~~

value smaller by one than said cycle number required for data transmission along said closed loop, performs modification so as to elongate the maximum delay time required for data transmission along the signal propagation path or the closed loop thus extracted.

7. (Currently Amended) The method of designing a semiconductor integrated circuit according to claim 4, wherein said method determines the clock timing of each flip-flop while gradually decreasing ~~the value of~~ said target machine cycle, thereby determining a feasible minimum machine cycle.

8. (Currently Amended) A system for designing a semiconductor integrated circuit, comprising the steps of:

means for dividing a chip of a semiconductor integrated circuit into a number of areas and providing a plurality of clock pins for each of the areas;

means for performing the distribution of a clock signal from a clock source pin to each of the areas in a transmission form that is of high-speed and resistant to noise ~~or the like;~~ and

means for performing adjustment of clock timing for each flip-flop in the semiconductor integrated circuit such that

flip-flop-to-flip-flop data transmission can be performed in a target machine cycle, comprising:

means for calculating or means for inputting from the outside the delay time of each flip-flop-to-flip-flop signal propagation;

means for determining clock timing of each flip-flop according to said target machine cycle;

means for outputting a method of adjusting clock timing or timing of each flip-flop;

means for realizing a given method of adjusting clock timing or timing; and

means for extracting and displaying a signal propagation path or a closed loop among flip-flops along which data transmission can not be performed within said target machine cycle.

9. (Currently Amended) A method of designing a semiconductor integrated circuit, comprising the steps of:

providing an information file 1 including layout position information of cells, terminal-to-terminal connection relation information of cells, and wiring pattern information, an information file 2 including clock delay designation information-2, an information file 3 including delay

calculation information for calculating delay of paths, an information file 4 including clock-delay-adjusting methods, fluctuation values of clock delay caused by the adjusting methods, and clock-delay-adjusting costs by the adjusting methods, and ~~storage means including~~ target machine cycles (MC) being changeable for each execution of the providing step;

inputting ~~data~~ information of said information files 1, 2, 3, and 4 and ~~storage means~~ target machine cycles (MC);

determining maximum delay time (DMAX) and minimum delay time (DMIN) required for data transmission along all flip-flop-to-flip-flop signal propagation paths;

determining a clock delay adjustable range from the clock delay designation information input and the clock-delay-adjusting methods ~~capable of~~ being adopted by each flip-flop in said information file 4;

selecting one path, extracting a closed loop returning from the end point flip-flop to the starting point flip-flop of the selected path, and determining the total delay (DLY) of delay in each path in the closed path and a cycle number (CYC) required for data transmission along the closed loop; and

judging whether data transmission along said closed loop is possible in the target machine cycle or not, and if the

judgement is ~~NG~~ NO, displaying information of the paths in the closed loop judged as the ~~NG~~ NO.

10. (Currently Amended) The method of designing a semiconductor integrated circuit according to claim 9, wherein said judgement is performed by comparing the product of the target machine cycle (MC) input and a cycle number (CYC) required for data transmission along said determined closed loop with the total delay (DLY) ~~of~~ delay in each path in said determined closed loop, and when $DLY > MC \times CYC$ is held, ~~NG~~ is judged it is determined that the data transmission along said closed loop is impossible.

11. (Original) The method of designing a semiconductor integrated circuit according to claim 9, further comprising the step of:

performing logic modification or packaging modification based on the information of a path in said displayed closed loop; and

feeding back the modification results to said information file 1.

12. (Currently Amended) A method of designing a semiconductor integrated circuit, comprising the steps of:

providing an information file 1 including layout position information of cells, terminal-to-terminal connection relation information of cells, and wiring pattern information, an information file 2 including clock delay designation information-2, an information file 3 including delay calculation information for calculating delay of paths, an information file 4 including clock-delay-adjusting methods, fluctuation values of clock delay caused by the adjusting methods, and clock-delay-adjusting costs by the adjusting methods, and memory including target machine cycles (MC);

inputting data information of said information files 1, 2, 3, and 4 and said memory;

determining maximum delay time (DMAX) and minimum delay time (DMIN) required for data transmission along all flip-flop-to-flip-flop signal propagation paths;

determining a clock delay adjustable range from the clock delay designation information input and the clock-delay-adjusting method ~~capable of~~ being adopted by each flip-flop in said information file 4;

selecting one path, extracting a closed loop returning from the end point flip-flop to the starting point flip-flop

of the selected path, and determining the total delay (DLY)-off delay in each path in the closed loop and a cycle number (CYC) required for data transmission along the closed loop; and

judging whether the data transmission along said closed loop is possible in the target machine cycle or not, and if the judgement is YESOK, setting a clock-delay-adjusting range permitting data transmission to each flip-flop so as to satisfy a predetermined restraint for each path.

13. (Currently Amended) The method of designing a semiconductor integrated circuit according to claim 12, wherein the step of setting said clock-delay-adjusting range satisfies the following restraints for each path, and sets the clock-delay-adjusting range of each flip-flop within said determined clock delay adjustable range of each flip-flop.

$$MC \times CYC \text{ (PATH)} - CLK \text{ (S.FF) MAX} + CLK \text{ (E.FF) MIN} > DMAX$$
$$MC \times (CYC \text{ (PATH)} - 1) - CLK \text{ (S.FF) MIN} + CLK \text{ (E.FF) MAX} < DMIN,$$

wherein

MC: target machine cycles per a second,

CYC (PATH): the cycle number required for data transmission along the path concerned,

CLK (S.FF) MIN, CLK (S.FF) MAX: a minimum value and a maximum value of the clock-delay-adjusting range of the starting point flip-flop, respectively, and

CLK (E.FF) MIN, CLK (E.FF) MAX: a maximum value and a maximum value of the clock-delay-adjusting range of the end point flip-flop, respectively.

14. (Original) The method of designing a semiconductor integrated circuit according to claim 12, further comprising the step of outputting the clock-delay-adjusting range set to each flip-flop to the clock delay setting information file, when the setting of clock delay to all paths is completed.

15. (Currently Amended) A method of designing a semiconductor integrated circuit, comprising the steps of:
inputting each flip-flop-to-flip-flop path delay and a target machine cycle obtained in the stages of physical design and packaging design, and with respect to a path in which the path delay is not less than the target machine cycle;
extracting a closed loop including the path; and
adjusting the timing of a clock signal of each flip-flop so as to permit data transmission in a cycle number required for the closed loop,

wherein a plurality of methods different in an~~the~~
adjustable range of clock timing are used as the methods of
adjusting the timing of a clock signal to each flip-flop, and
a first path along which data transmission is impossible in
said target machine cycle or a first closed loop including the
first path is displayed thereby to support modification of a
delay time required for data transfer on the first path of the
first closed loop in order to be modified.